

- ① theory
- ② Topo Sort
- ③ code

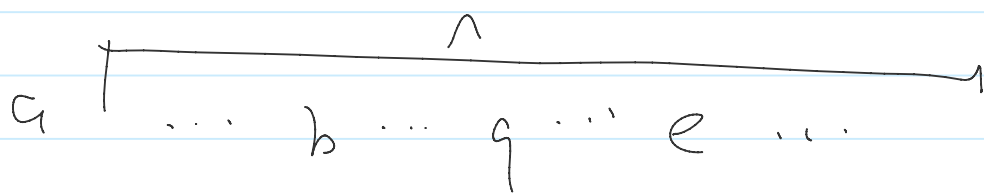
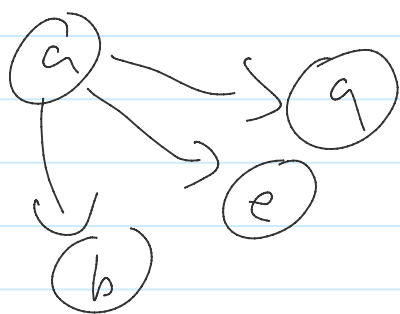
IF G is a DAG then there exist a Topo Sort of G .

Base case $|V(G)|=1$

Simply use the node as the Toposort

Suppose we can toposort any graph with n vertices.

Then consider a graph with $n+1$ vertices.



Suppose no Node without incoming edges exist. Then select a random node traverse one of its incoming edges to the "source" vertex

After traversing $n+2$ edges by PZ/P exists a duplicate node ($n+2$ nodes in list $n+1$ nodes in graph G). This duplicate allows us to form a cycle. Thus

P+P if you have $n+1$ pigeons
and n holes \exists a pigeonhole with
at least two pigeons.

allows us to form a cycle. Thus we have a contradiction and there must exist a node with no incoming edges. Remove node do Topo sort on n remaining nodes. By Principle of Induction ~~QED~~

Topo Sort DFS (G)
 mark all nodes unvisited
 store in degree for each node in array
 for (Node n in G)
 if (unvisited (n) and in degree is 0)
 DFS (n , G)

DFS (cur, G) {
 print (cur)
 visit (cur) = true
 for (Edge e where cur is source e) {
 decrment indegree of endpoint of e ;
 if (indegree of endpoint of e is 0) {
 DFS (endpoint of e , G)
 }
 }
 }

